DNS & Iodine

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“The Domain Name System is the Achilles heel of the Web.”
– Tim Berners-Lee
DNS: Domain Name System

- Unique Distributed Database
- Application-layer protocol over UDP or TCP
- Maps names to IP addresses
- IP addresses to names
- Load distribution (multiple IP addresses for one canonical name)
Why not centralize DNS?

- single point of failure
- traffic volume
- high latency for those further away
- maintenance

⇒ Centralized does not scale!
Key DNS Services

- Hostname to IP address translation (A, AAAA)
- Host aliasing (canonical name, CNAME record)
- Mail server aliasing (MX records)
- Nameserver delegation (NS records)
- Arbitrary text (TXT records)
Distributed, Hierarchical Database

NS-records are used to specify delegations.
Root name servers

http://www.root-servers.org/map/
Top-Level Domain (TLD) Servers

• Responsible for com, org, net, edu, etc and top-level country-code domains (de, uk, fr, ca, jp, eu)

• Organizations hosting TLD servers:
  – de: DENIC
  – edu: Educause
  – com: Network Solutions

• These organizations perform “domain-name registration”
Authoritative DNS Servers

- Individual organization’s DNS servers, providing **authoritative** mappings for organization’s servers
- Can be maintained by organization or service provider
- Subdomains (www) and services (MX) are specified here
- Further delegation possible: news.bbc.co.uk
Local Name Server

- Does not strictly belong to hierarchy
- Each ISP (residential ISP, company, university) has at least one, typically at least two
- Also called “default name server”
- Hosts query the local DNS server, acts as proxy, forwards query into hierarchy
Stub Resolver

- DNS Resolver running on each host
- Often build deep into the OS
- Not a full DNS implementation
- Translates calls to gethostbyname or getaddrinfo into interaction with local name server
Iterative DNS Lookup

1. Requesting host sends a query to the local DNS server.
2. The local DNS server sends a query to the root DNS server.
3. The root DNS server sends a query to the TLD DNS server.
4. The TLD DNS server sends a query to the authoritative DNS server.
5. The authoritative DNS server sends the answer back to the local DNS server.
6. The local DNS server sends the answer to the requesting host.
7. The requesting host receives the answer.
8. The requesting host connects to the host associated with the domain.
Recursive DNS Lookup

1. Requesting host: me.res.telecom.de
2. Local DNS server: dns.telecom.de
3. Authority DNS server: ns1.tum.edu
4. TLD DNS server: edu
5. www.cs.tum.edu
DNS Caching

- DNS servers cache mappings (DNS records)
- Entries time out based on expiration time in DNS record
- TLD servers are typically cached in local name servers
  ⇒ Root name servers not visited often
DNS Zone Transfers

- A DNS Zone transfer copies the DNS database
- Organization typically has “backup” (secondary) DNS server
- Changes to primary DNS database must be propagated to backup server
- RFC 2136 “DNS UPDATE” specifies incremental update for fast convergence
DNS Records

Records always contain four values:

- Name (a string)
- Value
- Type (a short string)
- Time-to-live (TTL) — how long caching is allowed

Each record originates from the authority for the respective name.
A records

• Name: hostname
• Value: IPv4 address
• Type: “A”
AAAAA records

- Name: hostname
- Value: IPv6 address
- Type: “AAAA”
NS records

- Name: domain (e.g. foo.com)
- Value: hostname of authoritative name server
- Type: “NS”
MX records

- **Name**: domain (e.g. foo.com)
- **Value**: hostname of mail (SMTP) server
- **Type**: “MX”
CNAME records

• Name: alias name (i.e. www.ibm.com)
• Value: canonical (real) name (i.e. www2.eastcoast.ibm.com)
• Type: “CNAME”
DNS Protocol (1/2)

Query and reply messages have the same format:

<table>
<thead>
<tr>
<th>Identification</th>
<th>Flags</th>
</tr>
</thead>
<tbody>
<tr>
<td>number of questions</td>
<td>number of answer RRs</td>
</tr>
<tr>
<td>number of authority RRs</td>
<td>number of additional RRs</td>
</tr>
<tr>
<td>questions (variable number)</td>
<td></td>
</tr>
<tr>
<td>answers (variable number)</td>
<td></td>
</tr>
<tr>
<td>authority (variable number)</td>
<td></td>
</tr>
<tr>
<td>additional information</td>
<td></td>
</tr>
<tr>
<td>(variable number)</td>
<td></td>
</tr>
</tbody>
</table>
DNS Protocol (2/2)

- Identification: 16 bit number of query that reply must match
- Flags: query or reply, recursion desired / recursion available, reply is authoritative
- Questions: name, type of a query
- Answers: RRs in response to query
- Authority: records for authoritative servers (NS records)
- Additional information: RRs that might be useful as well
Inserting records into DNS

• Register “grothoff.org” at DNS registrar:
  – Provide name and IP of authoritative DNS server
  – Registrar inserts two RRs into org TLD server:
    (grothoff.org, ns1.grothoff.org, NS)
    (ns1.grothoff.org, 12.34.56.78, A)

• Configure authoritative server:
  (www.grothoff.org, 12.34.56.79, A)
  (home.grothoff.org, 12.34.56.80, A)
  (home.grothoff.org, 2001 :: 1, AAAA)
  (mail.grothoff.org, home.grothoff.org, CNAME)
  (grothoff.org, mail.grothoff.org, MX)
DNS and IP Anycast

IP anycast makes multiple servers reachable under the same IP address:

IP anycast is used for root servers and many TLDs since 2002.

fsnsg
DoS-Attack targeted Microsoft in January 2011:
Questions

“The only truly secure system is one that is powered off, cast in a block of concrete and sealed in a lead-lined room with armed guards — and even then I have my doubts.” — Gene Spafford
DNS & Iodine

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IP over DNS with Iodine

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“Never let your sense of morals get in the way of doing what’s right.” –Isaac Asimov
Disclaimer

This is an educational presentation:

- Ask your geek (me) how to do this
- Ask your lawyer about the legality of this
- Ask your priest about the ethics of this
Problem Statement

Your “provider” offers an open WLAN network with browser-based authentication and/or payment.

Specifically:

- Your local ISP gives you DNS, but not IP service
- “nslookup www.google.com” works prior to payment

How can you go online anyway?
Related Problem Statements

- You are at a university and the conference-provided username/password doesn’t work, or
- The university is a bit insane and filters ssh, irc or other useful protocols
Solution

Tunnel IP over DNS

After all, DNS is allowed, right?
Prerequisites

- Iodine (client and server), seems portable
- Control (root) over some system
- Control over a domain (i.e. grothoff.org)
Setup (while at home...)

• Point “ns” record of “i.grothoff.org” to your machine (i.e. “my.home.in.tum.de”)

• Start “iodined” on “my.home.in.tum.de”:

```bash
# iodined -c -f -D -u grothoff \ 
  -P password 192.168.0.1 i.grothoff.org
```
Setup (while at home...)

- Configure NAT (on “my.home.in.tum.de”):  

```bash
# echo 1 > /proc/sys/net/ipv4/ip_forward
# iptables -t nat -A POSTROUTING -o eth0 -j MASQUERADE
# iptables -A FORWARD -i eth0 -o dns0 -m state --state RELATED,ESTABLISHED -j ACCEPT
# iptables -A FORWARD -i dns0 -o eth0 -j ACCEPT
```
Setup WLAN (on the road)

- For example:
  
  ```
  # wpa_supplicant ...
  # dhclient wlan0
  ```

- Check your ISP’s DNS resolver:
  
  ```
  # cat /etc/resolv.conf
  nameserver 62.101.93.101
  ```

- Check your default route:
  
  ```
  # route -n | grep 0.0.0.0
  0.0.0.0 10.10.10.1 ...
  ```
Drop ISP’s default route

- Remove your existing default route:
  
  ```
  # route del default gw
  ```

- Keep routing DNS queries via old default route:
  
  ```
  # route add -host 62.101.93.101 gw 10.10.10.1
  ```
Setup Iodine

● Start iodine:

    # iodine -f -u grothoff -P password \ 
    -L0 62.101.93.101 i.grothoff.org

● Add new default route:

    # route add default gw 192.168.0.1
# ping -c1 www.net.in.tum.de
PING www.net.in.tum.de (131.159.15.49) 56(84) bytes of data.
64 bytes from typo3.net.in.tum.de (131.159.15.49):
   icmp_req=1 ttl=62 time=27.6 ms

--- www.net.in.tum.de ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 27.634/27.634/27.634/0.000 ms
A few tests: ssh

$ time ssh gnunet.org -C echo test

real 0m2.186s
user 0m0.048s
sys 0m0.040s
A few tests: wget

$ time wget -o /dev/null \ http://grothoff.org/christian/

real 0m6.456s
user 0m0.000s
sys 0m0.020s
A few tests: scp

```
$ ls -al test.pdf
-rw-r--r-- 1 g g 303297 test.pdf

$ time scp test.pdf my.home.in.tum.de:..
real 1m0.900s
user 0m0.104s
sys 0m0.016s

So expect roughly 5 kb/s upload, I got about 15 kb/s downloads.
```
Experiences

If you only do one thing at a time, these work:

+ IMAPS
+ SMTP
+ HTTP / HTTPS
+ SSH
What’s actually going on?

Destination: 10.10.10.33 (10.10.10.33)
User Datagram Protocol
Source port: domain (53)
Destination port: 38275 (38275)
Length: 752
Transaction ID: 0x12e5
Queries
  paaiglzhq.i.grothoff.org: type NULL, class IN
  Name: paaiglzhq.i.grothoff.org
  Type: NULL (Null resource record)
  Class: IN (0x0001)
What’s actually going on?

Answers

paaiglzq.i.grothoff.org: type NULL, class IN
Name: paaiglzq.i.grothoff.org
Type: NULL (Null resource record)
Time to live: 0 seconds
Data length: 631
Data

Authoritative nameservers

i.grothoff.org: type NS, class IN, ns my.home.in.tum.de
Name: i.grothoff.org
Type: NS (Authoritative name server)
Name Server: my.home.in.tum.de
Questions

“The most all penetrating spirit before which will open the possibility of tilting not tables, but planets, is the spirit of free human inquiry. Believe only in that.” – Dmitri Mendeleev
RTFL

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