### **DNS & Iodine**

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"The Domain Name System is the Achilles heel of the Web."

- Tim Berners-Lee



# **DNS: Domain Name System**

- Unique Distributed Database
- Application-layer protocol over UDP or TCP
- Maps names to IP addresses
- IP addresses to names
- Load distribution (multiple IP addresses for one canonical name)



# Why not centralize DNS?

- single point of failure
- traffic volume
- high latency for those further away
- maintenance
- $\Rightarrow$  Centralized does not scale!



# **Key DNS Services**

- Hostname to IP address translation (A, AAAA)
- Host aliasing (canonical name, CNAME record)
- Mail server aliasing (MX records)
- Nameserver delegation (NS records)
- Arbitrary text (TXT records)



### **Distributed, Hierarchical Database**

NS-records are used to specify delegations.



### **Root name servers**<sup>1</sup>



<sup>1</sup>http://www.root-servers.org/map/



# **Top-Level Domain (TLD) Servers**

- Responsible for com, org, net, edu, etc and top-level country-code domains (de, uk, fr, ca, jp, eu)
- Organizations hosting TLD servers:

  - de: DENIC
    edu: Educause
    com: Network Solutions
- These organizations perform "domain-name registration"



# **Authoritative DNS Servers**

- Individual organization's DNS servers, providing authoritative mappings for organization's servers
- Can be maintained by organization or service provider
- Subdomains (www) and services (MX) are specified here
- Further delegation possible: news.bbc.co.uk



# Local Name Server

- Does not strictly belong to hierarchy
- Each ISP (residental ISP, company, university) has at least one, typically at least two
- Also called "default name server"
- Hosts query the local DNS server, acts as proxy, forwards query into hierarchy

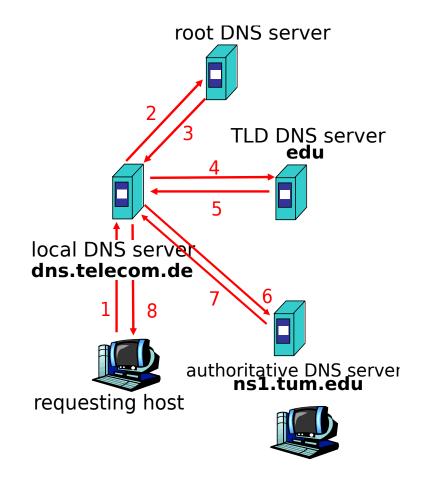


## **Stub Resolver**

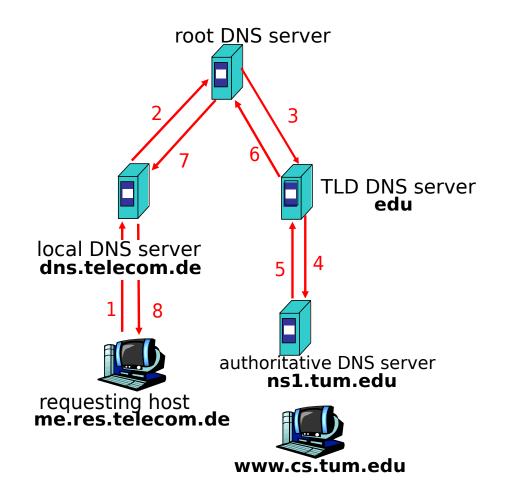
- DNS Resolver running on each host
- Often build deep into the OS
- Not a full DNS implementation
- Translates calls to gethostbyname or getaddrinfo into interaction with local name server



## **Iterative DNS Lookup**



### **Recursive DNS Lookup**





# **DNS** Caching

- DNS servers cache mappings (DNS records)
- Entries time out based on expiration time in DNS record
- TLD servers are typically cached in local name servers
- $\Rightarrow$  Root name servers not visited often



# **DNS Zone Transfers**

- A DNS Zone transfer copies the DNS database
- Organization typically has "backup" (secodary) DNS server
- Changes to primary DNS database must be propagated to backup server
- RFC 2136 "DNS UPDATE" specifies incremental update for fast convergence



# **DNS Records**

Records always contain four values:

- Name (a string)
- Value
- Type (a short string)
- Time-to-live (TTL) how long caching is allowed

Each record originates from the authority for the respective name.



# A records

- Name: hostname
- Value: IPv4 address
- Type: "A"



### **AAAA** records

- Name: hostname
- Value: IPv6 address
- Type: "AAAA"



# **NS** records

- Name: domain (e.g. foo.com)
- Value: hostname of authoritative name server
- Type: "NS"



# **MX** records

- Name: domain (e.g. foo.com)
- Value: hostname of mail (SMTP) server
- Type: "MX"



### **CNAME** records

- Name: alias name (i.e. www.ibm.com)
- Value: canonical (real) name (i.e. www2.eastcoast.ibm.com
- Type: "CNAME"



# DNS Protocol (1/2)

Query and reply messages have the same format:

Identification	Flags
number of questions	number of answer RRs
number of authority RRs	number of additional RRs
questions (variable number)	
answers (variable number)	
authority (variable number)	
additional information (variable number)	



# DNS Protocol (2/2)

- Identification: 16 bit number of query that reply must match
- Flags: query or reply, recursion desired / recursion available, reply is authoritative
- Questions: name, type of a query
- Answers: RRs in response to query
- Authority: records for authoritative servers (NS records)
- Additional information: RRs that might be useful as well



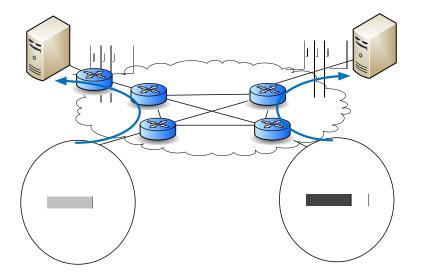
# Inserting records into DNS

- Register "grothoff.org" at DNS registrar:
  - Provide name and IP of authoritative DNS server
     Registrar inserts two RRs into org TLD server:
  - Registrar inserts two RRs into org TLD server (grothoff.org, ns1.grothoff.org, NS)(ns1.grothoff.org, 12.34.56.78, A)
- Configure authoriative server: (www.grothoff.org, 12.34.56.79, A) (home.grothoff.org, 12.34.56.80, A) (home.grothoff.org, 2001 : 24 :: 1, AAAA) (mail.grothoff.org, home.grothoff.org, CNAME) (grothoff.org, mail.grothoff.org, MX)



# **DNS and IP Anycast**

IP anycast makes multiple servers reachable under the same IP address:

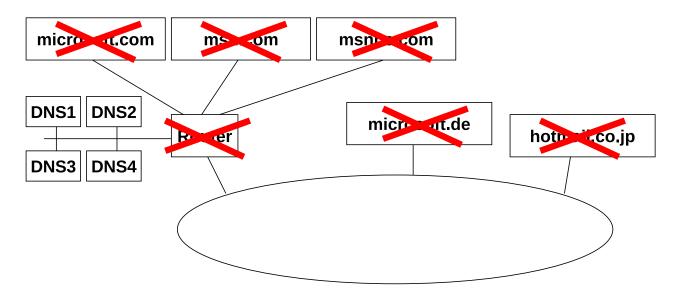


IP anycast is used for root servers and many TLDs since 2002.



## **Dependency on DNS**

DoS-Attack targeted Microsoft in January 2011:





# Questions

•/

"The only truly secure system is one that is powered off, cast in a block of concrete and sealed in a lead-lined room with armed guards — and even then I have my doubts." –Gene Spafford

<u>fsnsg</u>

## **IP over DNS with lodine**

# Christian Grothoff

"Never let your sense of morals get in the way of doing what's right." –Isaac Asimov



# Disclaimer

This is an educational presentation:

- Ask your geek (me) how to do this
- Ask your lawyer about the legality of this
- Ask your priest about the ethics of this

# **Problem Statement**

Your "provider" offers an open WLAN network with browser-based authentication and/or payment.

Specifically:

- Your local ISP gives you DNS, but not IP service
- "nslookup www.google.com" works prior to payment

How can you go online anyway?



### **Related Problem Statements**

- You are at a university and the conference-provided username/password doesn't work, or
- The university is a bit insane and filters ssh, irc or other useful protocols



Christian Grothoff

# Solution

#### Tunnel IP over DNS

### After all, DNS is allowed, right?



# Prerequisites

- lodine (client and server), seems portable
- Control (root) over some system
- Control over a domain (i.e. grothoff.org)



# Setup (while at home...)

- Point "ns" record of "i.grothoff.org" to your machine (i.e. "my.home.in.tum.de")
- Start "iodined" on "my.home.in.tum.de":
  - # iodined -c -f -D -u grothoff \
     -P password 192.168.0.1 i.grothoff.org

tsnsq

# Setup (while at home...)

• Configure NAT (on "my.home.in.tum.de"):

- # echo 1 > /proc/sys/net/ipv4/ip\_forward
- # iptables -t nat -A POSTROUTING -o eth0 -j MASQUERADE
- # iptables -A FORWARD -i eth0 -o dns0 -m state  $\backslash$ 
  - --state RELATED,ESTABLISHED -j ACCEPT
- # iptables -A FORWARD -i dns0 -o eth0 -j ACCEPT

snsq

# Setup WLAN (on the road)

• For example:

# wpa\_supplicant ...
# dhclient wlan0

• Check your ISP's DNS resolver:

# cat /etc/resolv.conf
nameserver 62.101.93.101

• Check your default route:

# route -n | grep 0.0.0.0 0.0.0.0 10.10.10.1 ...

# **Drop ISP's default route**

- Remove your existing default route:
  - # route del default gw
- Keep routing DNS queries via old default route:
  - # route add -host 62.101.93.101 gw 10.10.10.1



# **Setup Iodine**

- Start iodine:
  - # iodine -f -u grothoff -P password \
     -L0 62.101.93.101 i.grothoff.org

- Add new default route:
  - # route add default gw 192.168.0.1



### A few tests: ping

# ping -c1 www.net.in.tum.de
PING www.net.in.tum.de (131.159.15.49) 56(84) bytes of dat
64 bytes from typo3.net.in.tum.de (131.159.15.49):
 icmp\_req=1 ttl=62 time=27.6 ms

--- www.net.in.tum.de ping statistics ---1 packets transmitted, 1 received, 0% packet loss, time 0m rtt min/avg/max/mdev = 27.634/27.634/27.634/0.000 ms



### A few tests: ssh

\$ time ssh gnunet.org -C echo test
test

real 0m2.186s

user Om0.048s

sys 0m0.040s



### A few tests: wget

\$ time wget -o /dev/null \
http://grothoff.org/christian/

real 0m6.456s user 0m0.000s sys 0m0.020s



### A few tests: scp

\$ ls -al test.pdf -rw-r--r- 1 g g 303297 test.pdf \$ time scp test.pdf my.home.in.tum.de:. real 1m0.900s user 0m0.104s sys 0m0.016s

So expect roughly 5 kb/s upload, I got about 15 kb/s downloads.



# Experiences

If you only do one thing at a time, these work:

- + IMAPS
- + SMTP
- + HTTP / HTTPS
- + SSH

# What's actually going on?

```
Source: 62.101.93.101 (62.101.93.101)
Destination: 10.10.10.33 (10.10.10.33)
User Datagram Protocol
Source port: domain (53)
Destination port: 38275 (38275)
Length: 752
Transaction ID: 0x12e5
Queries
    paaiglzq.i.grothoff.org: type NULL, class IN
    Name: paaiglzq.i.grothoff.org
    Type: NULL (Null resource record)
    Class: IN (0x0001)
```

# What's actually going on?

Answers

```
paaiglzq.i.grothoff.org: type NULL, class IN
Name: paaiglzq.i.grothoff.org
 Type: NULL (Null resource record)
 Time to live: 0 seconds
Data length: 631
Data
Authoritative nameservers
 i.grothoff.org: type NS, class IN, ns my.home.in.tum.de
Name: i.grothoff.org
Type: NS (Authoritative name server)
Name Server: my.home.in.tum.de
```

#### <u>fsnsg</u>

# Questions

"The most all penetrating spirit before which will open the possibility of tilting not tables, but planets, is the spirit of free human inquiry. Believe only in that." – Dmitri Mendeleev



# RTFL

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