

# FSEM 1111 Computer Security – from a Free Software Perspective

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# Security Overview



# Computer Security Overview

- Computer Security  $\equiv$  protecting information
- **Protecting:** Integrity, confidentiality, authenticity, availability
- **Information:** Randomness, entropy, correlation, storage, transmission

# Topics

- Cryptography and Protocols (theory)
- System Administration (practice)
- Privacy, Policies and Legal Aspects (politics)

# Terminology (1/5)

- An adversary is a subject trying to break the security of a system
- A threat is a mechanism that the adversary can employ to achieve his goals
- A risk is a loss that would occur if the adversary succeeds
- A vulnerability is a flaw creating a threat
- A threat model describes the mechanisms available to the adversary
- A trust model describes subjects that are trusted not to have vulnerabilities
- A security model specifies functional and security goals together with threat and trust models

# Terminology (2/5)

- Plaintext:  $P$
- Ciphertext:  $C$
- Encryption:  $E_K(P) = C$
- Decryption:  $D_K(C) = P$
- Cryptography + Cryptanalysis = Cryptology
- Steganography

# Terminology (3/5)

- Authentication: receiver ascertains origin of message
- Integrity: verify message was not modified in transit
- Nonrepudiation: sender cannot deny sending message

# Terminology (4/5)

- Cipher =  $(E, D)$
- restricted algorithm  $\equiv$  security based on secrecy of algorithm
- modern algorithm  $\equiv$  security based on secrecy of key  $K$



# Terminology (5/5)

Attacker limitations:

- Data complexity (how much data required as input to the attack)
- Processing complexity (how much processing is needed)
- Storage requirements (how much memory is needed)

# Kerckhoff's principle (1883)

The only thing the adversary does not know is the secret key.

The design of encryption and decryption algorithms and the protocol is public:

- Allows public scrutiny of the design
- No need to replace system if design is exposed
- Same design can be used for multiple applications
- Focus on security the key!

# Secure Voting, US-style



# Substitution Ciphers

- Monoalphabetic ciphers  $\equiv$  1:1
- Homophonic substitution ciphers  $\equiv$  1:n
- Polygram substitution ciphers  $\equiv$  n:m
- Polyalphabetic substitution ciphers

Famous examples: Caesar Cipher, ROT13, Vigenere, Enigma

# Transposition Ciphers

- change the order of the characters, not the characters
- frequency distribution unchanged
- requires buffers in memory

# XOR with key

- Vigenere polyalphabetic cipher
- Generally easy to break,
- except: key length = ciphertext length

# Question

Why are one-time-pads almost never used in practice?

# Questions





# Defeating the Evildoers

## CERT:

1. Install and Use Anti-Virus Programs
2. Keep Your System Patched
3. Use Care When Reading Email with Attachments
4. Install and Use a Firewall Program
5. Make Backups of Important Files and Folders
6. Use Strong Passwords
7. Use Care When Downloading and Installing Programs
8. Install and Use a Hardware Firewall
9. Install and Use a File Encryption Program and Access Controls

## CRISP:

1. Use UNIX-based systems and avoid being root
2. Frequently update your software, it is free
3. Refuse to use Microsoft products and document formats
4. Be aware what services you run (`netstat -ntpl`)
5. Use version control for important files
6. Use strong passwords where necessary
7. Avoid using non-free software
8. Do not buy random security equipment
9. Use cryptography appropriately
10. Think. Sometimes, wear black hats.

# Question

Why is UNIX important?

# Review: UNIX File Permissions

- Standard permissions: Read (4), Write (2), eXecute (1)
- Differentiation by: User, Group, Others
- `man chmod`, `man chown`
- Default permissions are *arg& mask* where *arg* is specified by the application. For *mask*, see `man umask`

# Process User Identifiers

- Each process is associated with multiple user IDs: real, effective, saved and possibly others
- Real UID is the UID of the process that created this process. Can only be changed if effective UID is root (0).
- Effective UID is used for permission checks; EUID can be changed to real UID or to saved UID. If EUID is 0, anything goes.
- New files are created using the effective UID

# SUID, SGID

- If permissions of executable file are set to SUID, SUID of executed process will be set to UID of the file's owner.
- This allows the program to switch to those permissions using `seteuid(SUID)`
- Processes also have multiple group IDs, the same rules apply.
- Binaries with SUID and SGID can be used to elevate permissions

# Groups

- Each user can be in any number of groups
- `newgrp` can be used to change the current group ID
- `/etc/group` specifies group memberships
- `groups` lists current memberships

# Question

Why is UNIX important?

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Why is UNIX important?

## Answer:

UNIX symbolizes simple, standardized and open solutions that work extremely well.



# IP – the Internet Protocol

Version	HDL	ToS	Length	
Identification			Flags	Fragment offset
TTL		T. Protocol	Checksum	
Source IP address				
Destination IP address				
Options (optional)				
Data (Length–HDL bytes)				

# TCP – the Transmission Control Protocol

Source port		Destination Port	
Sequence Number			
Acknowledgment Number			
Data offset	Reserved	Flags	Window
Checksum		Urgent Pointer	
Options	Padding		
Data			

# Homework

Before the next lecture:

- Learn about `nmap`.
- Figure out how to determine the IP of your notebook.
- Use `nmap` (from the lab) to scan your notebook.
- Which network-facing services are running on your notebook?
- Which network-facing services are running in the lab?

# Questions

