Decentralized Public Key Infrastructures

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Learning Objectives

Introduction to GnuPG

Advanced Cryptographic Primitives

Secure Multiparty Computation example: Fog of Trust

Distributed Hash Tables

CAN Chord Kademlia

The GNU Name System

Comparisson of Name Systems

Introduction to GNUnet

Part I: Introduction to GnuPG

- ▶ PGP can be used to encrypt and digitally sign files and e-mails.
- ▶ Data is at rest or transmitted unidirectionally. \Rightarrow No secure channel!
- ▶ PGP was published by Philip R. Zimmermann¹ in the early 1990s.
- Got immediate NSA attention and encountered legal issues on its use of RSA cryptography patents.
- PGP certificates are public key certificates with one or more identity labels tied to it.

¹http://www.philzimmermann.com/

$\mathsf{Gnu}\mathsf{PG}$

- Free version of PGP, with library (libgcrypt)
- Provides common cryptographic primitives
- Provides implementation of OpenPGP ([4, 5, 3])
- Commonly used for:
 - secure E-mail (authentication, encryption)
 - encrypt files
 - ▶ sign files i.e. sources and binaries in Free Software distributions

PGP Certificate Overview

PGP Version identifies which version of PGP was used to create the key associated with the certificate

- Holder's public key the public portion of your key pair, together with the algorithm of the key: RSA or DSA (Digital Signature Algorithm)
- Holder information this consists of "identity" information about the user, such as their name, user ID, photograph, and so on...
- Holder digital signature also called a self-signature, this is the signature using the corresponding private key of the public key associated with the certificate
- Validity period the certificate's start date/ time and expiration date/ time; indicates when the certificate will expire
- Preferred symmetric encryption algorithm indicates the encryption algorithm to which the certificate owner prefers to have information encrypted. The supported algorithms are CAST, IDEA, Triple-DES, AES, ...

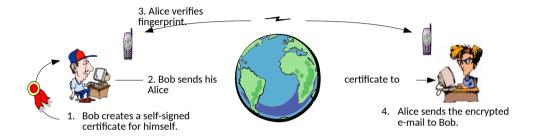
PGP Certification

- One certificate may be signed by multiple entities (persons).
- Digital signatures may bind different user attributes to a certificate when verifying the authenticity of that user.



People apply different methods to check authenticity before signing a key!

PGP Key Signing



Another kind of direct trust security model:

- Client creates a trust relationship with a not-yet-trusted and unknown endpoint.
- The public key of the endpoint is not verified, but *subsequent* connections to the same peer require the public key paired with other information of the service to remain the same.

TOFU is typically used in SSH and in HTTP Public Key Pinning (HPKP).

- Alice has certified many of her contacts and *flagged* some as *trusted* to check keys well.
- Bob has been certified by many of his contacts.
- Alice has not yet certified Bob, but wants to securely communicate with him.

²Simplified, details later.

Problem:

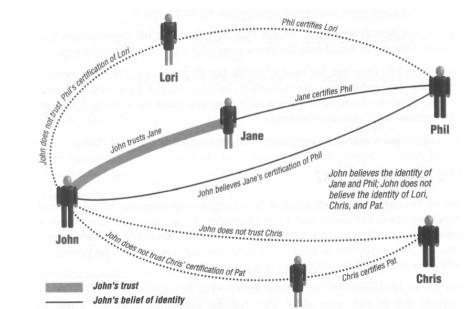
- Alice has certified many of her contacts and *flagged* some as *trusted* to check keys well.
- Bob has been certified by many of his contacts.
- > Alice has **not** yet certified Bob, but wants to securely communicate with him.

Solution:

- Find paths in the certification graph from Alice to Bob.
- If sufficient number of short paths exist certifying the same key, trust it.²

²Simplified, details later.

The Web of Trust



Stores private/public key pairs:

- ▶ timestamp
- key ID (indexed)
- public key
- encrypted private key (with passphrase)
- user ID (indexed)

The PGP Public Keyring

Stores public key pairs, certificate and trust status:

- timestamp
- key ID (indexed)
- public key
- user ID (indexed)
- owner trust:
 - unknown user
 - usually not trusted to sign
 - usually trusted to sign
 - always trusted to sign
 - ultimately trusted (own key, only present in private key ring)
- signature(s)
- signature trust(s); copy of owner trust of the signer
- validity of public key

Key validity calculation

- if at least one signature trust is ultimate, then the validity of the key is 1 (complete)
- otherwise, a weighted sum of the signature trust values is computed:
 - always trusted signatures has a weight of 1/x
 - usually trusted signatures has a weight of 1/y
- x, y are user-configurable parameters, default x = 1, y = 2.

Certificate Trust Models (Summary)

Direct Trust One trusts in a relationship between "public key" and "identity", which it has verified by itself only. The identity of the subject (owner) is proven directly (personally).

Web of Trust One accepts/applies "public keys", where the identity binding is validated by others (persons or agents). One accepts other entities as trustworthy authorities (indirect trust or recommended trust).

Hierarchical Trust One accepts/applies "public keys", where the identity binding is validated by a trustworthy authority.

See also: individualism, anarchism, authoritariansim.

Certificate Trust Models (Summary)

Direct Trust > Zero-solution: public key must be exchanged over 2nd/private channel or remain non-verifiable.

Usable in limited scope. Key management is complex, legal validity/liability not possible.

- Web of Trust Flexible solution: One applies public keys validated by other entities. Usable in bigger scope (e.g. community). Key management less complex using online key server. Legal validity/liability not possible.
- Hierarchical Trust > Strict solution: One applies public keys only if validated by a "trustworthy" authority.
 - Usable in national or even global scope. Key management still complex but mostly done by experts. Legal validity/liability possible.

See also: individualism. anarchism. authoritariansim.

Using GnuPG

```
$ gpg --gen-key
$ gpg --export
$ gpg --import FILENAME
$ gpg --edit-key EMAIL
(gpg) fpr
(gpg) sign
(gpg) trust
$ gpg --clearsign FILENAME
```

Excercise: Explore

https://pgp.mit.edu

Break

Part II: Advanced Cryptographic Primitives

Homomorphic Encryption

$$E(x_1 \oplus x_2) = E(x_1) \otimes E(x_2) \tag{1}$$

Multiplicative Homomorphism: RSA & ElGamal

Unpadded RSA (multiplicative):

$$E(x_1) \cdot E(x_2) = x_1^e x_2^e = E(x_1 \cdot x_2)$$
(2)



$$E(x_1) \cdot E(x_2) = (g^{r_1}, x_1 \cdot h^{r_1})(g^{r_2}, x_2 \cdot h^{r_2})$$
(3)

$$= (g^{r_1+r_2}), (x_1 \cdot x_2)h^{r_1+r_2})$$
(4)

$$=E(x_1\cdot x_2) \tag{5}$$

Additive Homomorphism: Paillier

$$E_{\mathcal{K}}(m) := g^{m} \cdot r^{n} \mod n^{2},$$

$$D_{\mathcal{K}}(c) := \frac{(c^{\lambda} \mod n^{2}) - 1}{n} \cdot \mu \mod n$$
(6)
(7)

where the public key K = (n, g), *m* is the plaintext, *c* the ciphertext, *n* the product of $p, q \in \mathbb{P}$ of equal length, and $g \in \mathbb{Z}_{n^2}^*$. In Paillier, the private key is (λ, μ) , which is computed from *p* and *q* as follows:

$$\lambda := \operatorname{lcm}(p-1, q-1), \tag{8}$$

$$\mu := \left(\frac{(g^{\lambda} \mod n^2) - 1}{n}\right)^{-1} \mod n.$$
(9)

Paillier offers additive homomorphic public-key encryption, that is:

$$\mathsf{E}_{\mathcal{K}}(a) \otimes \mathsf{E}_{\mathcal{K}}(b) \equiv \mathsf{E}_{\mathcal{K}}(a+b) \tag{10}$$

for any public key K.

Fully homomorphic encryption

Additive:

$$E(A) \oplus E(B) = E(A+B) \tag{11}$$

and multiplicative:

$$E(A) \otimes E(B) = E(A \cdot B) \tag{12}$$

Known cryptosystems: Brakerski-Gentry-Vaikuntanathan (BGV), NTRU, Gentry-Sahai-Waters (GSW).

Let G_1 , G_2 be two additive cyclic groups of prime order q, and G_T another cyclic group of order q (written multiplicatively). A pairing is an efficiently computable map e:

$$e: G_1 \times G_2 \to G_T \tag{13}$$

which satisfies $e \neq 1$ and bilinearity:

$$\forall_{a,b\in F_q^*}, \ \forall_{P\in G_1,Q\in G_2}: \ e\left(aP,bQ\right) = e\left(P,Q\right)^{ab} \tag{14}$$

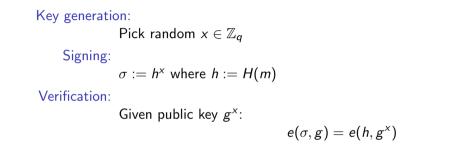
Examples: Weil pairing, Tate pairing.

Computational Diffie Hellman:

$$g, g^{x}, g^{y} \Rightarrow g^{xy}$$
 (15)

remains hard on G even given e.

Boneh-Lynn-Sacham (BLS) signatures [2]



(16)

Boneh-Lynn-Sacham (BLS) signatures [2]

Key generation:Pick random
$$x \in \mathbb{Z}_q$$
Signing: $\sigma := h^x$ where $h := H(m)$ Verification:Given public key g^x : $e(\sigma, g) = e(h, g^x)$ (16)Why:

$$e(\sigma,g) = e(h,g)^{\times} = e(h,g^{\times})$$
(17)

due to bilinearity.

Fun with BLS

Given signature $\langle \sigma, g^{x} \rangle$ on message *h*, we can *blind* the signature and public key g^{x} :

$$e(\sigma^{b},g) = e(h,g)^{\times b} = e(h,g^{\times b})$$
(18)

Thus σ^b is a valid signature for the *derived* public key $(g^x)^b$ with blinding value $b \in \mathbb{Z}_q$.

Part III: Fog of Trust

The Fog of Trust Problem:

- Publishing who certified whom exposes the social graph.
- The "NSA kills based on meta data".

Reminder: The Web of Trust Problem:

- Alice has certified many of her contacts and *flagged* some as *trusted* to check keys well.
- Bob has been certified by many of his contacts.
- Alice has not yet certified Bob, but wants to securely communicate with him.
 Solution:
 - Find paths in the certification graph from Alice to Bob.
 - ▶ If sufficient number of **short** paths exist certifying the same key, trust it.

The Fog of Trust

- Publishing who certified whom exposes the social graph.
- The "NSA kills based on meta data".

Solution:

- Do not publish the graph.
- Have Alice and Bob collect their certificates locally.
- Use SMC protocol for

private set intersection cardinality with signatures!

We will only consider paths with **one** intermediary.

Straw-man version of protocol 1

Problem: Alice wants to compute $n := |\mathcal{L}_A \cap \mathcal{L}_B|$

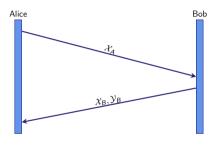
Suppose each user has a private key c_i and the corresponding public key is $C_i := g^{c_i}$ where g is the generator

The setup is as follows:

- \mathcal{L}_A : set of public keys representing Alice trusted verifiers
- \mathcal{L}_B : set of public keys representing Bob's signers
- ▶ Alice picks an ephemeral private scalar $t_A \in \mathbb{F}_p$
- ▶ Bob picks an ephemeral private scalar $t_B \in \mathbb{F}_p$

Straw-man version of protocol 1

 $\mathcal{X}_{A}:=\left\{ \left. C^{t_{A}}
ight. \left|
ight. C\in\mathcal{L}_{A}
ight.
ight.
ight.
ight.$



$$\begin{aligned} \mathcal{X}_{B} &:= \left\{ \left. C^{t_{B}} \right| \left. C \in \mathcal{L}_{B} \right. \right\} \\ \mathcal{Y}_{B} &:= \left\{ \left. \overline{C}^{t_{B}} \right| \left. \overline{C} \in \mathcal{X}_{A} \right. \right\} \\ &= \left\{ \left. C^{t_{B} \cdot t_{A}} \right| \left. C \in \mathcal{L}_{B} \right. \right\} \end{aligned}$$

$$\begin{aligned} \mathcal{Y}_{A} &:= \left\{ \left. \hat{C}^{t_{A}} \right| \left. \hat{C} \in \mathcal{X}_{B} \right. \right\} \\ &= \left\{ \left. C^{t_{A} \cdot t_{B}} \right| \left. C \in \mathcal{L}_{A} \right. \right\} \end{aligned}$$

Alice can get $|\mathcal{Y}_A \cap \mathcal{Y}_B|$ at linear cost.

Attack against the Straw-man

If Bob controls two trusted verifiers $\mathcal{C}_1, \mathcal{C}_2 \in \mathcal{L}_A$, he can:

- ▶ Detect relationship between $C_1^{t_A}$ and $C_2^{t_A}$
- Choose $K \subset \mathbb{F}_p$ and substitute with fakes:

$$egin{aligned} \mathcal{X}_B &:= igcup_{k\in K} \left\{ C_1^k
ight\} \ \mathcal{Y}_B &:= igcup_{k\in K} \left\{ (C_1^{t_A})^k
ight\} \end{aligned}$$

so that Alice computes n = |K|.

Cut & choose version of protocol 1: Preliminaries

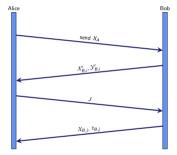
Assume a fixed system security parameter $\kappa \geq 1$.

Let Bob use secrets $t_{B,i}$ for $i \in \{1, \ldots, \kappa\}$, and let $\mathcal{X}_{B,i}$ and $\mathcal{Y}_{B,i}$ be blinded sets over the different $t_{B,i}$ as in the straw-man version.

For any list or set Z, define

$$Z' := \{h(x) | x \in Z\}$$
(19)

Cut & choose version of protocol 1



Protocol messages:

- 1. Alice sends: $\mathcal{X}_A := \texttt{sort} [C^{t_A} \mid C \in \mathcal{A}]$
- 2. Bob responds with commitments: $\mathcal{X}'_{B,i}, \mathcal{Y}'_{B,i}$ for $i \in 1, \dots, \kappa$
- 3. Alice picks a non-empty random subset $J \subseteq \{1, \ldots, \kappa\}$ and sends it to Bob.
- 4. Bob replies with $\mathcal{X}_{B,j}$ for $j \in J$, and $t_{B,j}$ for $j \notin J$.

Cut & choose version of protocol 1: Verification

For $j \notin J$, Alice checks the $t_{B,j}$ matches the commitment $\mathcal{Y}'_{B,j}$.

For $j \in J$, she verifies the commitment to $\mathcal{X}_{B,j}$ and computes:

$$\mathcal{Y}_{A,j} := \left\{ \left. \hat{C}^{t_A} \right| \left. \hat{C} \in \mathcal{X}_{B,j} \right. \right\}$$
(20)

To get the result, Alice computes:

$$n = |\mathcal{Y}_{A,j}' \cap \mathcal{Y}_{B,j}'| \tag{21}$$

Alice checks that the *n* values for all $j \in J$ agree.

Protocol 2: Private Set Intersection with Subscriber Signatures

- Naturally, signers are willing to sign that Bob's key is Bob's key.
- We still want the identities of the signers to be private!
- BLS (Boneh et. al) signatures are compatible with our blinding.
- \Rightarrow Integrate them with our cut & choose version of the protocol.

Costs are linear in set size. Unlike prior work this needs no CA.

Part IV: Distributed Hash Tables

Distributed Hash Tables (DHTs)

Distributed index

- GET and PUT operations like a hash table
- JOIN and LEAVE operations (internal)
- Trade-off between JOIN/LEAVE and GET/PUT costs
- Typically use exact match on cryptographic hash for lookup
- Typically require overlay to establish particular connections

To know a DHT, you must know (at least) its:

- routing table structure
- lookup procedure
- ▶ join operation process
- leave operation process

... including expected costs (complexity) for each of these operations.

A trivial DHTs: The Clique

- routing table: hash map of all peers
- lookup: forward to closest peer in routing table
- join: ask initial contact for routing table, copy table, introduce us to all other peers, migrate data we're closest to to us
- leave: send local data to remaining closest peer, disconnect from all peers to remove us from their routing tables

Complexity?

A trivial DHTs: The Circle

- routing table: left and right neighbour in cyclic identifier space
- lookup: forward to closest peer (left or right)
- join: lookup own peer identity to find join position, transfer data from neighbour for keys we are closer to
- leave: ask left and rigt neighbor connect directly, transfer data to respective neighbour

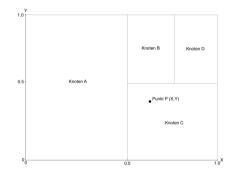
Complexity?

Additional Questions to ask

- Security against Eclipse attack?
- Survivability of DoS attack?
- Maintenance operation cost & required frequency?
- ► Latency? (≠ number of hops!)
- Data persistence?

Content Addressable Network: CAN

- routing table: neighbours in *d*-dimensional torus space
- lookup: forward to closest peer
- join: lookup own peer identity to find join position, split quadrant (data areas) with existing peer
- leave: assign quadrant space to neighbour (s)

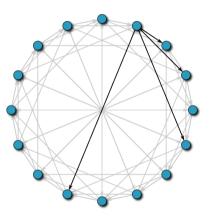


Interesting CAN properties

- CAN can do range queries along $\leq n$ dimensions
- CAN's peers have 2d connections (independent of network size)
- ► CAN routes in $O(d\sqrt[d]{n})$

Chord

- routing table: predecessor in circle and at distance 2ⁱ, plus r successors
- lookup: forward to closest peer (peer ID after key ID)
- join: lookup own peer identity to find join position, use neighbor to establish finger table, migrate data from respective neighbour
- leave: join predecessor with successor, migrate data to respective neighbour, periodic stabilization protocol takes care of finger updates

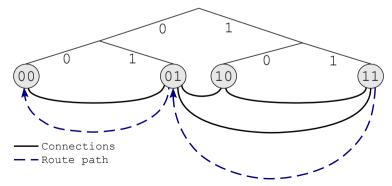


Interesting Chord properties

- Simple design
- \triangleright log₂ *n* routing table size
- ▶ $\log_2 n$ lookup cost
- Asymmetric, inflexible routing tables

Kademlia

- ▶ routing table: 2^{160} buckets with k peers at XOR distance 2^i
- \blacktriangleright lookup: iteratively forward to α peers from the "best" bucket, selected by latency
- join: lookup own peer identity, populate table with peers from iteration
- maintenance: when interacting with a peer, add to bucket if not full; if bucket full, check if longest-not-seen peer is live first
- leave: just drop out

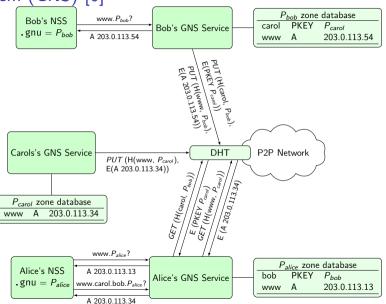


Interesting Kademlia properties

- > XOR is a symmetric metric: connections are used in both directions
- $\blacktriangleright \alpha$ replication helps with malicious peers and churn
- Iterative lookup gives initiator much control,
- Lookup helps with routing table maintenance
- Bucket size trade-off between routing speed and table size
- Iterative lookup is a trade-off:
 - good UDP (no connect cost, initiator in control)
 - bad with TCP (very large number of connections)

Part V: The GNU Name System

The GNU Name System (GNS) [6]



The GNU Name System³

Properties of GNS

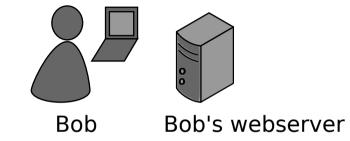
- Decentralized name system with secure memorable names
- Delegation used to achieve transitivity
- Also supports globally unique, secure identifiers
- Achieves query and response privacy
- Provides alternative public key infrastructure
- Interoperable with DNS

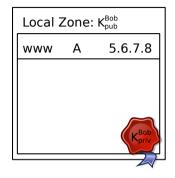
³Joint work with Martin Schanzenbach and Matthias Wachs

Zone Management: like in DNS

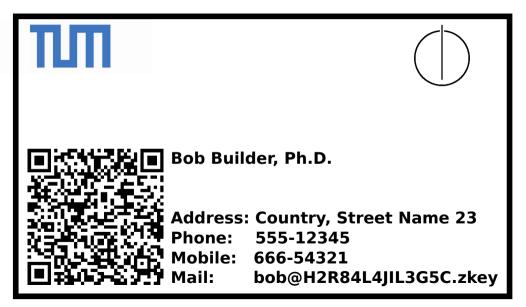
		gnunet-setup			
General Net	twork Transports	File Sharing Namestore GNS			
		126P06VV60535PDT50B9L12NK6QP64IE8KNC6E807G0			
Preferred zone name (PSEU): schanzen					
	Ma	ster Zone 🔿 Private Zone 🔿 Shorten Zone			
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▶ mail	<new record=""></new>				
homepage	<new record=""></new>				
▶ fcfs	<new record=""></new>				
► www	<new record=""></new>				
		Welcome to gnunet-setup.			
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Name resolution in GNS

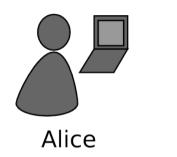


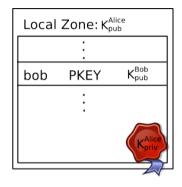


Secure introduction









- Alice learns Bob's public key
- Alice creates delegation to zone K_{pub}^{Bob} under label **bob**
- Alice can reach Bob's webserver via www.bob.gnu













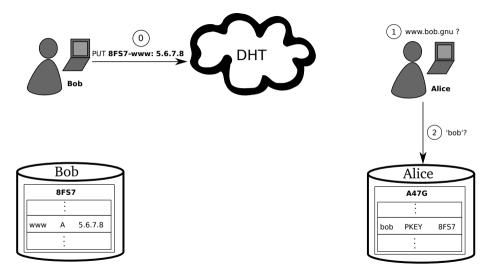


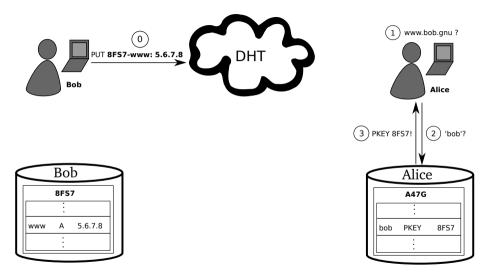


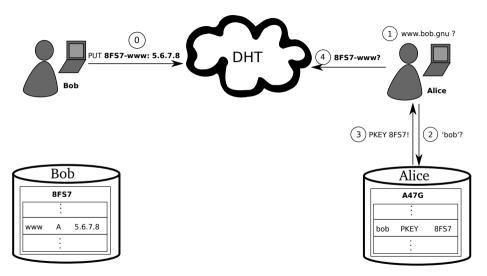


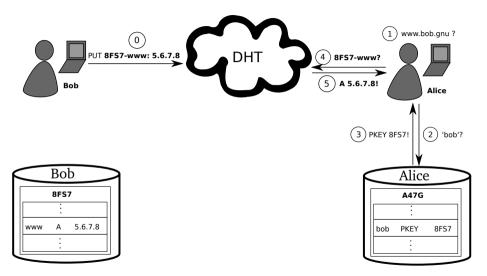












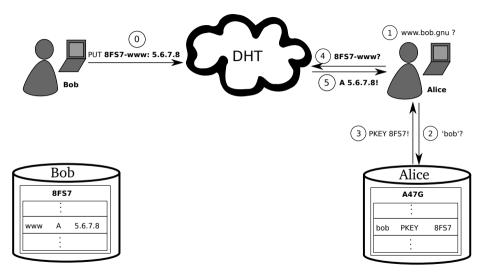
GNS as PKI (via DANE/TLSA)

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-	AES_256_CBC, with EXplore damage authentication and ECDHE_RSA as the key exchange mechanism.	rating system that is <u>free software</u> —it respects your freedom. <u>of GNU</u> (more precisely, GNU/Linux systems) which are <u>Vhat we provide</u> .		
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	<u>What do these mean?</u>	What is free software? The main software is the software is t		

The <u>GNU Project</u> was launched in 1984 to develop the GNU system. The name "GNU" is a recursive acronym for "GNU's Not Unix!". "<u>GNU" is pronounced *gnop*</u>, as one syllable, like saying "grew" but replacing the *r* with *n*.

A Unix-like operating system is a <u>software collection</u> of applications, libraries, and developer tools, plus a program to allocate resources and talk to the hardware, known

Privacy Issue: DHT



Query Privacy: Terminology

G generator in ECC curve, a point

- o size of ECC group, o := |G|, o prime
- x private ECC key of zone ($x\in\mathbb{Z}_o$)
- P public key of zone, a point P := xG

/ label for record in a zone ($l \in \mathbb{Z}_o$)

 $R_{P,I}$ set of records for label *I* in zone *P* $q_{P,I}$ query hash (hash code for DHT lookup) $B_{P,I}$ block with encrypted information for label *I* in zone *P* published in the DHT under $q_{P,I}$

Query Privacy: Cryptography Publishing records $R_{P,I}$ as $B_{P,I}$ under key $q_{P,I}$

$$h:=H(I,P) \tag{22}$$

$$d:=h\cdot x \mod o \tag{23}$$

$$B_{P,l} := S_d(E_{HKDF(l,P)}(R_{P,l})), dG$$

$$q_{P,l} := H(dG)$$
(24)
(25)

Query Privacy: Cryptography

Publishing records $R_{P,I}$ as $B_{P,I}$ under key $q_{P,I}$

$$h:=H(I,P) \tag{22}$$

$$d:=h\cdot x \mod o \tag{23}$$

$$B_{P,l} := S_d(E_{HKDF(l,P)}(R_{P,l})), dG$$

$$q_{P,l} := H(dG)$$
(24)
(25)

Searching for records under label I in zone P

$$h := H(I, P)$$

$$q_{P,l} := H(hP) = H(hxG) = H(dG) \Rightarrow \text{obtain } B_{P,l}$$

$$R_{P,l} = D_{HKDF(I,P)}(B_{P,l})$$

$$(26)$$

Using cryptographic identifiers

- Zone are identified by a public key
- "alice.bob.PUBLIC-KEY" is perfectly legal in GNS!
- \Rightarrow Globally unique identifiers

GNS Summary

- Interoperable with DNS
- Globally unique identifiers with ".PUBLIC-KEY"
- Delegation allows using zones of other users
- Trust paths explicit, trust agility
- Simplified key exchange compared to Web-of-Trust
- Privacy-enhanced queries, censorship-resistant
- Reliable revocation using flooding with proof-of-work

Privacy summary

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Method	Oer	1011	RI	, S.L.	، <i>حر</i> ه	ે હે	425
DNS	X	1	X	×	×	×	
DNSSEC	1	X	X	X	×	×	<mark>×</mark> *
DNSCurve	1	1	1	X	1	X	×
DNS-over-TLS	1	n/a	1	X	1	X	×
Namecoin	1	X	1	1	1	1	×
RAINS	1	X	1	X	1	×	×
GNS	1	1	1	1	1	1	X

EDNS0

Key management summary

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resolution a rollage relation	δ
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Suitable for Decentralised CMPtography Suitable for Decentralised Understandable metadative	

DNS DNSSEC **DNSCurve** DNS-over-TLS TLS-X.509 Web of Trust TOFU Namecoin RAINS GNS

×	1	X	×	×	×	1
×	1	X	X	X	X	1
×	1	×	1	×	X	1
×	1	X	X	X	X	1
×	1	X	X	X	X	1
1	×	1	X	X	X	1
1	×	1		1	1	X
×	1	×	1	1	×	1
X	1	X	1	1	X	1
1	1	1	1	1	1	1

Case study: GNS

DNS is known to suffer from a lack of end-to-end integrity protections. As a result, Chinese "great firewall" DNS manipulation has been shown to impact name resolution even in Europe.

"The GNU Name System (GNS) establishes a new name system using cryptography where zone data, queries and replies are private. The use of a distributed hash table (DHT) implies that resolution costs are comparable to those of DNS. However, states and ISPs cannot monitor or block queries, limiting their ability to protect the public from malicious Web sites. Names are not globally unique, allowing multiple anonymous users to lay claim to the same name. However, the system includes some well-known mappings by default, which users are unlikely to change. Trademarks, copyrights anti-fraud or anti-terrorism judgements can only be enforced against those well-known mappings, which users are able to bypass."

Discuss virtues and vices affected.

Conclusion

DNS	globalist
DNSSEC	authoritarian
Namecoin	libertarian (US)
RAINS	nationalist
GNS	anarchist

In which world do you want to live?

Part VI: Introduction to GNUnet

Internet Design Goals, David Clark, 1988

- 1. Internet communication must continue despite loss of networks or gateways.
- 2. The Internet must support multiple types of communications service.
- 3. The Internet architecture must accommodate a variety of networks.
- 4. The Internet architecture must permit distributed management of its resources.
- 5. The Internet architecture must be cost effective.
- 6. The Internet architecture must permit host attachment with a low level of effort.
- 7. The resources used in the internet architecture must be accountable.

Where We Are



Where We Are





Example 1: Collateral Damage

What is HACIENDA?

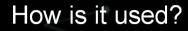
- Data reconnaissance tool developed by the CITD team in JTRIG
- Port Scans entire countries
 - Uses nmap as port scanning tool
 - Uses GEOFUSION for IP Geolocation
 - Randomly scans every IP identified for that country





UK TOP SECRET STRAP1

Example 1: Collateral Damage



- CNE
 - ORB Detection
 - Vulnerability Assessments
- SD
 - Network Analysis
 - Target Discovery



UK TOP SECRET STRAP1

Example 1: Collateral Damage

- CSEC's Operational Relay Box (ORB) covert infrastructure used to provide an additional level of non-attribution; subsequently used for exploits and exfiltration
- 2-3 times/year, 1 day focused effort to acquire as many new ORBs as possible in as many non 5-Eyes countries as possible



Why should you care?

If you are ...

- ... of any importance in the world, or
- ... a system or network administrator, or
- ... a security researcher, or
- … in this room, or
- mistaken for any of the above,

Why should you care?

If you are ...

- ... of any importance in the world, or
- ... a system or network administrator, or
- ... a security researcher, or
- … in this room, or
- mistaken for any of the above,

then you are probably a target.

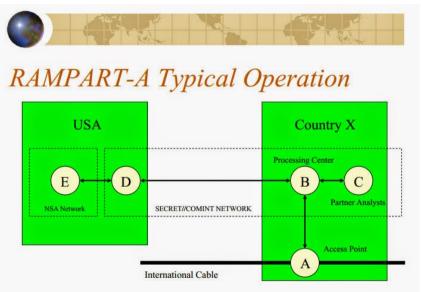
So what if they listen to my calls?

- Kompromat and you do not get to decide what is bad!
- Self-censorship
- Loss of business
- ▶ No privacy \Rightarrow No free press \Rightarrow No liberal democracy

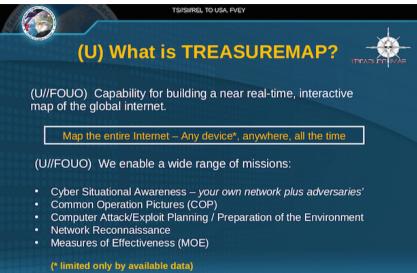
So what if they listen to my calls?

- Kompromat and you do not get to decide what is bad!
- Self-censorship
- Loss of business
- ▶ No privacy \Rightarrow No free press \Rightarrow No liberal democracy
- Security services also get you drunk, encourage you to drive, arrest you for drunken driving and then ask you for your customer data.

Example 2: Owning the Network

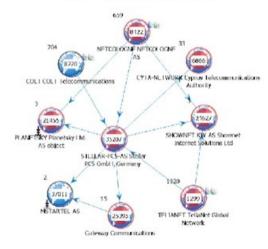


Example 2: Owning the Network



Example 2: Owning the Network (Video)

TOP SECRET STRAP1



Generated via TeasureMap

The Internet is Broken

Administrators have power.

Power attracts Mexican drug cartels.

Adversary model: Mexican drug cartel

- They took your family, and will brutally kill them if you do not give them what they want.
- Under these circumstances, you must still not be able to assist, and the public system design must make that clear.
- Thus, the cartel has nothing to gain from abducting your family and will not bother with it.

System administrators are targets of such an adversary.

Design Choices for a Civil Network!

Internet Design Goals (David Clark, 1988)

- 1. Internet communication must continue despite loss of networks or gateways.
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- 4. The Internet architecture must permit *distributed management* of its resources.
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- 6. The Internet architecture must permit host attachment with a low level of effort.
- 7. The resources used in the internet architecture must be accountable.

GNUnet Design Goals

- 1. GNUnet must be implemented as free software.
- 2. The GNUnet must only disclose the minimal amount of information necessary.
- 3. The GNUnet must be decentralised and survive Byzantine failures in any position in the network.
- 4. The GNUnet must make it explicit to the user which entities must be trustworthy when establishing secured communications.
- 5. The GNUnet must use compartmentalization to protect sensitive information.
- 6. The GNUnet must be open and permit new peers to join.
- 7. The GNUnet must be self-organizing and not depend on administrators.
- 8. The GNUnet must support a diverse range of applications and devices.
- 9. The GNUnet architecture must be cost effective.
- 10. The GNUnet must provide incentives for peers to contribute more resources than they consume.

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